

Agua the Air-Headed

CHARACTER NAME

Monk 3
CLASS & LEVEL

Triton
RACE

Fence
BACKGROUND

Lawful Good
ALIGNMENT

Ruth
PLAYER NAME

900
EXPERIENCE POINTS

STRENGTH
13
+1

DEXTERITY
18
+4

CONSTITUTION
15
+2

INTELLIGENCE
10
+0

WISDOM
16
+3

CHARISMA
11
+0

INSPIRATION

+2 **PROFICIENCY BONUS**

+3 Strength
 +6 Dexterity
 +2 Constitution
 +0 Intelligence
 +3 Wisdom
 +0 Charisma
SAVING THROWS

SKILLS

- Acrobatics (Dex)
- Animal Handling (Wis)
- Arcana (Int)
- Athletics (Str)
- Deception (Cha)
- History (Int)
- Insight (Wis)
- Intimidation (Cha)
- Investigation (Int)
- Medicine (Wis)
- Nature (Int)
- Perception (Wis)
- Performance (Cha)
- Persuasion (Cha)
- Religion (Int)
- Sleight of Hand (Dex)
- Stealth (Dex)
- Survival (Wis)

17 **ARMOR CLASS**
 INITIATIVE
 40 **SPEED**
 40 swim

Hit Point Maximum 24
 24
CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total 3d8
HIT DICE
 SUCCESSES ○○○○
 FAILURES ○○○○
DEATH SAVES

PERSONALITY TRAITS

IDEALS

BONDS

distracted by animals & creatures
FLAWS

NAME **ATK BONUS** **DAMAGE/TYPE**

Fog Cloud
Gust of Wind

ATTACKS & SPELLCASTING

AC = 10 + Dex Mod + Wis Mod
 Martial Arts: Dex Mod Attack & Damage
 Unarmored movement +10

KI points: 3 DC = 3 + Prof + Wis Mod = 8
 Flurry of Blows: 1 ki; +2 unarmed strikes
 Patient Defense: 1 ki; Dodge as bonus
 Step of the Wind: 1 ki; double jump & dash

PHB 78

Monastic Tradition: Way of 4 Elements
 Elemental Affinity PHB pg 81
 Tongue of Fire: 1 ki; need 100 + 1d12 Freedom

PASSIVE WISDOM (PERCEPTION)

Languages: Common & Primal
 Armor: None
 resistance to underwater cold
 Communicate w/ aquatic beasts
 Amphibious: breathe air & water
OTHER PROFICIENCIES & LANGUAGES

CP +4 short-sword 1d6+4
 SP +4 10 darts 1d4+4
 CP +4 unarmed 1d4+4
 CP
 CP
 CP
 PP
 explorers pack
EQUIPMENT

FEATURES & TRAITS



Aqua

CHARACTER NAME

28

AGE

Maroon and gold

EYES

5ft

HEIGHT

Light Blue

SKIN

115 lbs

WEIGHT

aqua green

HAIR



CHARACTER APPEARANCE

NAME

SYMBOL

ALLIES & ORGANIZATIONS

Does not know much about the surface and is very curious about it. She lived in the ocean for so long she does not understand the surface.

CHARACTER BACKSTORY

The surface world is a wondrous place, and you catalog all its details in a journal.

ADDITIONAL FEATURES & TRAITS

10 gp

TREASURE