CHARACTER SHEET For Oungeons and Oragons 4th Edicion

* GNOgaming

CHARACTER NAME Celia		PLAYER NA	ME Ruth	DEITY	None	ALIGNMENT GOOD
RACE Changeling	Age 26 Geni	Female	SIZE Medium	HEIGHT	6'0" WEIGHT	120 CURRENT EXPERIENCE
CLASS Monk	PARAGON PATH		EPIC DESTINY		Lev	VEL 1 NEEDED EXPERIENCE
CONSTITUTION 14 14 BASE RACIAL ENERGY MODIFIER M DEXTIGENT 19 17 2 ENERGY 4 MODIFIER M INTELLIGENCE 13 13 BASE RACIAL ENERGY 6 MODIFIER M WISDON 17 17 3 BASE RACIAL ENERGY 6 MODIFIER M UNITELLIGENCE 13 13 BASE RACIAL ENERGY 6 MODIFIER M CHARSMA 13 11 2 ENERGY 6 MODIFIER M CHARSMA 13 11 2 ENERGY 6 MODIFIER M DIC DOINCS MAX HP CLIERENT DAMAGE ADD. EFFECTS WHILE BLOODED	$\begin{array}{c} 4\\ 0^{\circ} + 1/2 \text{ LVI}\\ 1\\ 0^{\circ} + 1/2 \text{ LVI}\\ 3\\ 0^{\circ} + 1/2 \text{ LVI}\\ 1\\ 0^{\circ} + 1/2 \text{ LVI}\\ \end{array}$ $\begin{array}{c} 1\\ 6\\ \text{RefLex}\\ \text{WILL}\\ \end{array}$ $\begin{array}{c} \\ \text{SURCCS}\\ \text{SURGES}\\ \text{SURGES}\\ \end{array}$	$21_{VL} Misc + + - + + + + + + + + + + + + + + + + +$	$ \frac{6}{6} = 6 + + + $ $ \frac{1}{2} + \frac{1}{2} + + + + + + + + + + + + + + + + + + +$	+	MOVEMENT SEPTIONAL BONUSES DITIONAL BONUSES TION 18	CONDICIONS RESISTANCE
26 DEATH SAVE FALLURES TEMP HP II CONSULD (1/2 lay)	SURGE VALUE (1/4 HP) SECOND WINT. (1/ENCOUNTER		SPE	CIAL SENSES	Additional I	EFFECTS FOR SPENDING ACTION POINTS
ACCACKS & DOWERS WEAPON OR POWER	_	ATTACK BONUS	_	D	MAGE	PROPERTIES (HIGH CRIT, MAGICAL EFFECTS, ETC.)
Monk Unarmed Strike Basic Attack	ATTACK DEFENSE RAM		ABIL CLASS PROF FEAT ENH M	tisc DAMAGE DICE B	ABIL FEAT ENH MISS	C PROPERTIES (FIIGH CRII, MAGICAL EFFECIS, EIC.)
	vs	0 0				
	vs vs					
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	vs vs					
Figure Constraints Versent Intem QTY Weight Standard Adventurer's Pack Image: Constraints Image: Constraints Ki Focus Image: Constraints Image: Constraints Image: Constraints Image: Constraints Image: Constraints Image	Acre Acre Arc, Athi Blue Dipl Dur	L NAME ABILITY DBATICS DEX NNA INT EETICS STR F CHA DMACY CHA GEONEERING WIS JRANCE CON	TOTAL ABIL+1/2 TRAINED 9 4 X 1 1 (+5) 9 4 X 1 1 2 1 1 2 1 1 2 1 1 2 3 3 2 3 3 3	Weapo strike, sling, Impler Impro	:: Cloth on: club, dagger, unarmo quarterstaff, shuriken, spear ments: Ki focus, weapor ved unarmed strike Veapon Fighting + 1	Crane's Wing Dragon's Tail
	HIST			Racial	Features	Encouncer Dowers
	NATT PERC RELI STEA STRE THIE	IIDATE CHA JRE WIS EPTION WIS GION INT LTH DEX ETWISE CHA	5 3 2 1 1		eling (EPG 28)	Changeling Trick Drunken Monkey
Total Weight	Co	mmon			Puth/Desting	Oally Powers
Ulealch Oc Astral Diamond Image: State of the state o	her Valuables			Psioni Monas Unarri	(PHB3 62) c Striker stic Tradition: Stone Fist ed Combatant ored Defense +2 AC	Spinning Leopard Maneuver t

MAGICAL ITEMS For Oungeons and Oragons 4th Cdicion

Macical Icem

TEM NAME	Orma	Warner	Logimon	Vern	Lawrence	Descention
EM NAME	QTY	WEIGHT	LOCATION	VALUE	LEVEL	DESCRIPTION

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POTIONS Potion Name				
POTION NAME	Qty Locat	on Value	Level Description	
				_
		_		_
		_		_

Ricual Scrolls								
RITUAL NAME	Qty	Level	Time	DURATION	COMP COST	KEY SKILL	VALUE	EFFECT
						Arcana		
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	_	_				Arcana		
	_	_				Arcana		
						Arcana		

Miscellaneous la	TEMS			
Item Name	Qty	LOCATION	VALUE	DESCRIPTION

Dungeons and $\overline{ extsf{O}}$ ragons 4ch Edicion

DEFENSE LEVEL

1

Characte	r Name Cel	ia	С	ampaign			Player	s Name Ruth		Level
Power N.	AME Changel	ing Disguise		ATTACK DEFENSE	Level 1	Power NA	ME Stone Fi	st Flurry of Blo	WS	Attack Defense vs
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	Accessories	PREREQUISITE/REQUIREMENT	т	Power Source	DAMAGE TYPE	EFFECT TYPE	Accessories	PREREQUISITE/REQUIREME
N/A	N/A	Polymorph	N/A	Changeling		Psionic	N/A	N/A	N/A	Monk
ACTION	Range			TARGET		ACTION	Range			TARGET
Standard	Pers	onal				Free	Mele	e [1]		1 creature
RESULT						RESULT				
		ok like another pe ke on the appeara		ım humanoid. You		You lash ou great streng		emy after your	first attack, a cası	ual reminder of your

You alter your form to take on the appearance of any medium humanoid. You retain your statistics. Clowthing, armor, possessions do not change.

Any creature that attempts to see through the ruse must make an Insight Check

opposed by your Bluff check and you gain a +5 to your check. EPG 28

Power Na	ME Crane's	Wing		Attack Defense Level Dex vs For 1
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	Accessories	PREREQUISITE/REQUIREMENT
Psionic	N/A	Full Discipline	Implement	Monk
ACTION	Range			TARGET
Standard	Mele	e Touch		1 creature
RESULT				
You leap ac	ross the battle	field and kick your	foe, sending it	staggering backward.

You may make an athletics check to a running jump with a +5 bonus. 1d10+Dex mod dam and push target 1 sq.

PHB3 65

Power Na	ME			ATTACK DEFENSE LEVEL
Power Source	DAMAGE TYPE	EFFECT TYPE	Accessories	PREREQUISITE/REQUIREMENT
N/A	N/A	N/A	N/A	
Action	Ran	GE		TARGET
Standard	M	elee Weapon		
RESULT				

Power NA	ME Dragon'	s Tail		ATTACK DEFENSE Leve Dex Vs For 1
Power Source	DAMAGE TYPE	EFFECT TYPE	Accessories	PREREQUISITE/REQUIREMENT
Psionic	N/A	Full Discipline	Implement	Monk
ACTION	Range			TARGET
Standard	Mele	ee Touch		1 creature

If you hit with an attack during your turn, hit the same target with 3 + Str or another

Your hand lashes out like a dragon's tail and with the lightest touch unleash power that knocks your foe to the ground.

1d6+Dex mod dam & knock the target prone.

You may swap places with one ally or one prone enemy.

target with 5 + Str dam.

PHB3 65

PHB3 65

Power NA	ME			ATTACK DEFENSE LEVEL
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	Accessories	PREREQUISITE/REQUIREMENT
N/A	N/A	N/A	N/A	
ACTION	Ran	GE		TARGET
Standard	M	elee Weapon		
RESULT				
1				

Power Na	ME			ATTACK DEFENSE LEVEL
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	Accessories	PREREQUISITE/REQUIREMENT
N/A	N/A	N/A	N/A	
ACTION	RANGE			TARGET
Standard	Mele	e Weapon		
RESULT				
1				
1				
1				

N/A N/A N/A N/A ACTION RANGE TARGET Standard Melee Weapon RESULT	POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	Accessories	PREREQUISITE/REQUIREMENT
Standard Melee Weapon	N/A	N/A	N/A	N/A	
I I I I I I I I I I I I I I I I I I I	Action	Range			TARGET
RESULT	Standard	Mel	ee Weapon		
	Result				

Power Na	ME				Attack Defense Level
POWER SOURCE	DAMAGE	Type	EFFECT TYPE	Accessories	PREREQUISITE/REQUIREMENT
N/A	N/A		N/A	N/A	
ACTION		RANGE			TARGET
Standard		Mele	e Weapon		
RESULT					
1					

Power Source DAMAGE Type EFFECT Type Accessories Prerequisite/Rei N/A N/A N/A N/A N/A N/A Accessories Prerequisite/Rei Standard Melee Weapon Target Result	QUIREMENT
ACTION RANGE TARGET Standard Melee Weapon	
Standard Melee Weapon	
· · · · · · ·	
RESULT	

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Lor Oungeons and Oragons 4th Edicion

Characte	Character Name Celia Campaign								
Power NA	AME Chang	eling Trick		Attack Defense Level vs 1	Po				
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	Accessories	PREREQUISITE/REQUIREMENT	Pow				
N/A	N/A	Polymorph	N/A	Changeling	Ps				
ACTION	RAN	GE		TARGET	Act				
Standard	Pe	rsonal		1 creature					
RESULT					RES				
You feint tr	ricks a foe in	to giving you an ad	vantage.		Y				

You make a bluff check opposed by target's passive insight. If your check

succeeds gain combat advantage until the end of your next turn.

EPG 28

ATTACK DEFENSE LEVEL OWER NAME Drunken Monkey Dex vs Will 1 sionic N/A Full Discipline Implement Monk TARGET tandard Melee Touch 1 enemy SULT You lurch seemingly out of control and cause a foe to attack one of your foes.

Player's Name Ruth

iai

Level

1d8+Dex mod dam and slide target 1 square.

Target then attacks an enemy of your choice with + your Wis bonus to hit. You may move speed +2 with a gain in all defense against Opp attack of Wis mod.

PHB3 66

Power Na	ME			ATTACK DEFENSE LEVEL		Power NA	AME				Attack D Vs	DEFENSE LEVEL
Power Source N/A	DAMAGE TYPE N/A	EFFECT TYPE N/A	Accessories N/A	PREREQUISITE/REQUIREMENT	1	Power Source N/A	Damage N/A		Effect Type N/A	Accessories N/A	PREREQUISITE/REC	QUIREMENT
ACTION	RANGE			TARGET		ACTION		RANGE			TARGET	
Standard Result	Mele	e Weapon				Standard Result		Melee V	Weapon			
Power Na	ME			ATTACK DEFENSE LEVEL		Power NA	AME				Attack D	DEFENSE LEVEL
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT		POWER SOURCE	DAMAGE		EFFECT TYPE	Accessories	PREREQUISITE/REC	QUIREMENT
N/A	N/A Pance	N/A	N/A	TARGET		N/A	N/A	PANCE	N/A	N/A	TARGET	

POWER SOURCE DAMAGE TYPE EFFECT TYPE ACCESSORIES PREREQUISITE/REQUIREM N/A N/A N/A N/A ACTION RANGE TARGET Standard Melee Weapon RESULT	
Action Range Target Standard Melee Weapon	ENT
Standard Melee Weapon	
1	
RESULT	

Power Source	DAMAGE TYPE	EFFECT TYPE	ACCESSORIES	PREREQUISITE/REQUIREMENT
N/A	N/A	N/A	N/A	
ACTION	RAI	IGE		TARGET
Standard	Μ	elee Weapon		
Result				

Power NA	ME			ATTACK DEFENSE LEVEL
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	Accessories	PREREQUISITE/REQUIREMENT
N/A	N/A	N/A	N/A	
ACTION	RANGE			TARGET
Standard	Mele	e Weapon		
RESULT				
1				

POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	Accessories	PREREQUISITE/REQUIREMENT
N/A	N/A	N/A	N/A	
ACTION	RANGE			TARGET
Standard	Mele	ee Weapon		
RESULT				

Power NA	ME			ATTACK DEFENSE LEVEL
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	Accessories	PREREQUISITE/REQUIREMENT
N/A	N/A	N/A	N/A	
ACTION	Range			Target
Standard	Mele	e Weapon		
RESULT				

Power Na	ME				ATTACK DEFENSE LEVEL
POWER SOURCE	DAMAGE	Type	EFFECT TYPE	Accessories	PREREQUISITE/REQUIREMENT
N/A	N/A		N/A	N/A	
ACTION		RANGE			TARGET
Standard		Mele	e Weapon		
RESULT					

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For Oungeons and Oragons 4th Edicion

Campaign

Character Name Celia

Power NA	ME Spi	nning	Leopard Man	leuver		ATTACI Dex		Defense Ref	Level 1
POWER SOURCE	DAMAGE T	YPE	EFFECT TYPE		Accessories	PREREQUE	SITE/I	REQUIREME	ENT
Psionic	N/A		N/A		Implement	Monk			
ACTION	1	RANGE				TARGET			
Standard		Melee	[1]			each ea	nem	iy in pat	h
RESULT									

Maintaiing perfect balance, you weave a deadly path dealing kicks and punches to each foe you pass. 3d8+Dex mod dam Miss: Half dam

PHB3 66

Power NA	AME			ATTACK DEFENSE LEVEL
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	Accessories	PREREQUISITE/REQUIREMENT
N/A	N/A	N/A	N/A	
ACTION	Range			TARGET
Standard	Standard Melee Weapon			
RESULT				

Player's Name Ruth				Level	
Power NA	AME			Attack Defense Level VS	
Power Source N/A	DAMAGE TYPE N/A	EFFECT TYPE N/A	Accessories N/A	PREREQUISITE/REQUIREMENT	
ACTION	Range			TARGET	
Standard	Mel	ee Weapon			
RESULT					

Power Source N/A	DAMAGE TYPE N/A	EFFECT TYPE N/A	ACCESSORIES N/A	PREREQUISITE/REQUIREMENT
ACTION	RANGE	11-0	11/71	Target
Standard		e Weapon		

Power NA	AME			ATTACK	/S DEFENSE	LEVEL
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	Accessories	PREREQUISITE	REQUIREM	ENT
N/A	N/A	N/A	N/A			
ACTION	RANGE			TARGET		
Standard	Mele	e Weapon				
RESULT						_

POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	Accessories	PREREQUISITE/REQUIREMENT
N/A	N/A	N/A	N/A	
ACTION	Rangi	3		TARGET
Standard	Mel	ee Weapon		

Power NA	AME			ATTACK DEFENSE LEVEL
POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	Accessories	PREREQUISITE/REQUIREMENT
N/A	N/A	N/A	N/A	
ACTION	RANGE			TARGET
Standard	Mele	ee Weapon		
RESULT				

N/A N/A N/A N/A ACTION RANGE TARGET Standard Melee Weapon RESULT	RANGE TARGET	Power Source	DAMAGE TYPE	EFFECT TYPE	Accessories	PREREQUISITE/REQUIREMENT
Standard Melee Weapon		N/A	N/A	N/A	N/A	
	Melee Weapon	ACTION	RANGE			TARGET
RESULT		Standard Mel		ee Weapon		
		RESULT				

Power NA	AME			ATTACK DEFENSE LEVEL
Power Source N/A	Damage Type N/A	Effect Type N/A	Accessories N/A	PREREQUISITE/REQUIREMENT
ACTION Standard	RANGE	ee Weapon		Target
RESULT				

Power NA	AME			ATTACK DEFENSE LEVEL
Power Source	DAMAGE TYPE	EFFECT TYPE	Accessories	PREREQUISITE/REQUIREMENT
N/A	N/A	N/A	N/A	
ACTION	Rangi	3		TARGET
Standard	Mel	ee Weapon		
RESULT				

