Funglet (Fantasfunglet) Large Female RACE & LA SIZE GENDER 144 the Natural Force Lawful Neutral

quarterstaff +2

380 lbs 8'4" WEIGHT HEIGHT HAIR

Orv, Darklands

as Sangre-Tigre

red EYES

copper & white



AGE ALIGNMENT DEITY	HOMELAND & BACKGI		TION				110	ROI	LEIPI	LAY		G G	AJII	OE /	O
LANGUAGES: Common, Sylvan, + more see full list of x=2	1 languages below						Original	l by Neceros	. Modified	d by abel	llius@yal	hoo.com	. Version	1.0.2012	
LANGUAGES:															
		HITPOINTS CURRENT HP HP GAINED HD CU				ASS NAME	SS RE	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS	
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DODGE & STR &	-1 2		Del Con				⋆□ Perform: ☑ Prof: (Libr	rarian)		_	0	10	0	3	
CMD 25 = 10+ B5B DESECT DEX	-1 2		e				*□ RIDE +	,	D		0		0		
FEAT	S & FEATURES						SENSE MO			VIS DEX	6	6	0		
CLASS FEATURES, RACIAL	TRAITS, FEATS, AND CHARACTER	R FEATURES					SPELLCRAF			_	22	10	9	3	
Class: Librarian HD: d6; skills: 2 + Int Mod	Race: Funç	glet - Hum	anoid; Pla	nt (AA	W:URC		*□ STEALTH •			_	0		0		
Armor Prof: None; Weapon Prof: club, dagger, s	staff Large -1 AC	c & attack;	; +1 CMB 8	& CMD); Reac	h 10'	*□ SURVIVAL *□ SWIM •			_	6	6	0		
Faction: Community of Librarians	Minesight: low-	light vision &	k darkvision 90	0 ft., daz	zzled in b	right light	✓ USE MAGIC	C DEVICE		_		10	0	3	
Arcane Bond: Library Card; Arcane School: Divina	Ition Plant Traits: immu	ne to mind-effec	cts, paralysis, pois	son, polym	norph, sleep	& stunning			STR		\blacksquare				
Library Privilieges: Research +5/+10/+15; Gues	ts 2 Natural Armo	or: +2 AC;	Vulnerability	/: Fire	+ 50% (damage			STR STR	\perp	+				
Dissertation: Mycology	subtype: Fa		•	'			0		STR						
Introduction: Leshy Science: summon x=3 fungus leshy (1/									STR	F	\blacksquare				
Methods: Fruiting Body: Cause fungus leshy to gestate inside foe (1			Greater Spell	Focus (Divination	n) +2 DC	STR							BONUS	
Results: Mycorrhizal Network (Sp): Redistribute damage/healing w/in 50' (1		•						L CAN BE USE RIENCE	D UNTRAI		+ ARMOR				
Todako: myoomiza notron (op). Todadibato danlagonidaling will be (Clever Defe	*					SLOW MED		ST 🔲		05,00			55,00	
	Lesser Gua	. ,					SPEED			30	FLY	S	WIM	CLIMB	MISC
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	Maximize M	ieta-magio	c reat (+3)				HERO								
							SR			DR	5/	chaos	s		
							RESISTAN	ICES							
ARMO	R & WEAPONS						POOL POI	INTS	Ī						
ARMOR NAME & DESCRIPTION	A-G-WEAT-ONS	AC BONUS M	MAX DEX PENALTY	SPELL FAI	IL TYPE	WEIGHT				_	_				
ARMOR Lesser Librarian's Cloak		4		<u> </u>		\sqcup									
_{SHIELD} None															
WEAPON NAME & DESCRIPTION	ATTACK MODIFII	ERS	D	AMAGE		CRITICA	L RANGE	TYPE	WEIGH	IT		АММ	O & NOTI	S	
dagger +3	+4+3		1	d4+3		19-20/	/x2 10	P,S	1.0						
guartarataff + 2	1412		4-10	/1 de 1		20/2	2	Б	4.0	\Box					

1d6/1d6+2

20/x2

В

4.0

+4+2

FEATS & SPECIAL ABILITIES							EATC	& SPECI	AL ADII	ITIES			
NAME		USES/DAY	USED				NAM		AL ABII	IIIES		USES/DAY	USED
Languages: Common, Sylvan, Aboleth, Abyssal, Akla				\vdash									
Auran, Boggard, Celestial, Cyclops, Dark Folk, Dracon	ic, Drow			\vdash									
Dwarven, Elven, Giant, Goblin, Ignan, Infernal		6		\vdash									
Terran, Undercommon		2		\vdash									
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Total		21											
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protect themselves from divination as the detect scrying spell 1/wee	_		-	\vdash									
protect themselves from divination as the detect scrying spen frace				\vdash									
Headband of Vast Intelligence +4	+			\vdash	1								
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dagger 12	+		-	\vdash	1								
dagger +3	+			\vdash	-								
supertors to ff + 2				\vdash	-								
quarterstaff +2	+			\vdash	-								
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EYES:													
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HANDS:	PLATINU	и											
HEAD:	GOLD												
HEADBAND:	SILVER												
NECK:	COPPER								LO	ADS &	LIFT		
RING:							LIGHT LOAD	MEDIUM LOAD	HEAVY LOAD		LIFT ABOVE HEAD	LIFT OFF GROUND	DRAG & PUSH
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			SPELLS			4			
LEVEL 2	PREP	USED	Augury - Learns whether an action will be good or bad.	SCHOOL Divination	instant	personal	none	sr no	PRG:CRB
2			Commune with Birds - You can understand the responses given by birds.	Divination	10 min/lvl	personal	none	no	PRG:ARG
2			Detect Anxieties - Learn what makes creatures anxious.	Divination	1 min/lvl	60'	will	no	PRG:UI
2						60'	will		PRG:UI
2			Detect Desires - Learn what creatures desire.	Divination	1 min/lvl		will	no	
_			Detect Mindscape - Sense the presence and attributes of mindscapes.	Divination	1 min/lvl	60'		no	PRG:OA
2			Detect Magic, Greater - As detect magic, but learn more information.	Divination	1 min/lvl	60'	none	no	PRG:UI
2			Detect Thoughts - Allows "listening" to surface thoughts.	Divination	1 min/lvl	60'	will	no	PRG:CRB
2			Find Traps - Notice traps as a rogue does.	Divination	1 min/lvl	personal	none	no	PRG:CRB
2			Locate Object - Senses direction toward object (specific or type).	Divination	1 min/lvl	long	none	no	PRG:CRB
2			Locate Weakness - Roll damage twice for a critical hit and take the best damage.	Divination	1 min/lvl	personal	none	no	PRG:UC
2			Mind Thrust II - As mind thrust I, but deal 1d8 points of damage per level (maximum 5d8).	Divination	instant	close	will	yes	
2			See Invisibility - Reveals invisible creatures or objects.	Divination	10 min/lvl	personal	none	no	PRG:CRB
2			Tongues - Speak and understand any language.	Divination	10 min/lvl	touch	will	no	PRG:CRB
2			Elemental Speech - Enables you to speak to elementals and some creatures.	Divination	1 min/lvl	personal	none	no	PRG:APG
2			Speak with Plants You can talk to plants and plant creatures.	Divination	1 min/lvl	personal	none	no	PRG:CRB
2			Share Language. Communal As share language. but you may divide the duration among creatures touched.	Divination	24 hrs	touch	will	-	PRG:UC
2			Hive Mind - Three creatures gain telepathy within medium distance.	Divination	1 min/lvl	medium	will	yes	AAW:URC
3			Akashic Communion Attempt to gain a glimpse of some specific event from the Akashic Record.	Divination	1 min/lvl	personal	none	no	PPC:MaTT
3			Clairaudience/Clairvoyance - Hear or see at a distance for 1 min./level.	Divination	1 min/lvl	long	none	no	PRG:CRB
3			Find Fault - You instantly learn many of the target's weaknesses.	Divination	instant	medium	none	-	PPC:ArA
3			Mind Thrust III - As mind thrust I , but deal a maximum of 10d8 points of damage.	Divination	instant	close	will	-	PRG:OA
3			Scrying - Spies on subject from a distance.	Divination	1 min/lvl	any	will	yes	PRG:CRB
3			See Beyond - You attune your mind and your sight to the hidden world of spirits.	Divination	24 hrs	personal	none	no	PPC:DA
3			Seek Thoughts - Detects thinking creatures' thoughts.	Divination	1 min/lvl	40'	will	no	PRG:APG
3			Tongues, Communal - As tongues, but you may divide the duration among creatures touched.	Divination	10 min/lvl	touch	will	no	PRG:UC
3			Locate Creature - Indicates direction to familiar creature.	Divination	10 min/lvl	long	none	no	PRG:CRB
3			Arcane Sight - Magical auras become visible to you.	Divination	1 min/lvl	personal	none	no	PRG:CRB
3			Mark of Obvious Ethics - Other creatures can determine the target's alignment.	Divination	1 day/lvl	touch	will	yes	PRG:ACG
3			Pierce Disguise - See through low-level magical disguises.	Divination	1 min/lvl	personal	none	_	PRG:ACG
3			Hive Mind, Greater - 1 creature per caster level gains telepathy within long distance.	Divination	1 min/lvl	long	will	yes	AAW:URC
4			Commune with Nature - Learn about terrain for 1 mile/level.	Divination	instant	personal	none	no	PRG:CRB
4			Contact Other Plane - Lets you ask question of extraplanar entity.	Divination	conc.	personal	none	no	PRG:CRB
4			Detect Scrying - Alerts you to magical eavesdropping	Divination	24 hrs	40'	none	no	PRG:MA
4			Discern Lies - Reveals deliberate falsehoods.	Divination	1 rnd/lvl	close	will	no	PRG:CRB
4			Divination - Provides useful advice for specific proposed actions.	Divination	instant	personal	none	no	PRG:CRB
4			Find Quarry - You can sense whether a particular creature is within 20 miles of your location.	Divination	instant	personal	none	no	PRG:UC
4			Mind Thrust IV - As mind thrust I , but a maximum of 15d8 points of damage and target is fatigued for 1 round.	Divination	instant	close	will	yes	PRG:OA
4			Mind Thrust I, Communal - As mind thrust I, but distribute damage and effects among multiple targets.	Divination	instant	close	will	yes	PPPH:L
4			Telepathy - Communicate mentally with creatures within 100 ft.	Divination	1 min/lvl	100'	none	no	PRG:OA
4			Truespeak - You can communicate with any creature that is not mindless.	Divination	1 min/lvl	personal	none	no	PRG:ARG
4			Thoughtsense - Automatically detect nearby conscious creatures.	Divination	1 min/lvl	60'	none	no	PRG:OA

27		0	SPELLS					20	
LEVEL 5	PREP	USED	NAME & DESCRIPTION Commune - Deity answers one yes-or-no question/level.	SCHOOL Divination	1 rnd/lvl	personal	none	sr no	PRG:CRB
_			Locate Gate - Find a nearby magical portal.	Divination	1 min/lvl				PRG:HA
5						long	none	no	
5			Mind Thrust V - As mind thrust IV, but target is exhausted or fatigued for 1 round.	Divination	instant	close	will		PRG:OA
5			Mind Thrust II, Communal - As mind thrust II, but distribute damage and effects among multiple targets.	Divination	instant	close	will	yes	
5			True Seeing - Lets you see all things as they really are.	Divination	1 min/lvl	touch	will		PRG:CRB
5			Telepathic Bond - Link lets allies communicate.	Divination	10 min/lvl	close	none	no	PRG:CRB
5			The Ornithological Collection of Uwetsiageyv I - Retrieve one book in the form of a raven.	Divination	1 min/lvl	close	none	no	PPPH:Lib
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