Funglet (Fantasfunglet) Large Female GENDER RACE & LA SIZE 144 the Natural Force Lawful Neutral

8'4" 380 lbs WEIGHT HEIGHT HAIR

Orv, Darklands

as Sangre-Tigre

red EYES



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Class: Librarian HD: d6; skills: 2 + Int Mod	Ra	ace: Fungle	et - Huma	anoid; Plan	t (AA	W:URC		☐ STEALTH •			_	_	3	0		
Armor Prof: None; Weapon Prof: club, dagger, s	staff Lai	rge -1 AC	& attack;	+1 CMB &	CMD	; Reacl	11 10	SURVIVAL			_	_	11	0		
Faction: Community of Librarians	Min	nesight: low-lig	ht vision &	darkvision 90	ft daz	zled in br		□ SWIM + ☑ USE MAGIO	DEVICE	S CI	_	0	15	0	3	
									DEVICE	STR		•	13			
Arcane Bond: Library Card; Arcane School: Divina	tion Plan	•							STR							
Library Privilieges: Research +8/+16/+24; Gues	ts 3 Nat	Natural Armor: +2 AC; Vulnerability: Fire + 50% damage														
Dissertation: Mycology		subtype: Fantasfunglet						STR				\neg	\neg			
								-		STR						
Introduction: Leshy Science: summon x=3 fungus leshy (1/	day) Fe	at: Scribe	Scroll							STR	<u></u>	丄				
Methods: Fruiting Body: Cause fungus leshy to gestate inside foe (1	/day) Sp	ell Focus (Div	rination), G	reater Spell F	ocus (I	Divination	n) +2 DC '	MARK A 🗖 TO SH * SKILI	OW A CLASS	SKILL. CLA D UNTRAI	NED '	LS WITH I	RANKS G	AIN A +3 PENALTY	TRAINED APPLIES	BONUS.
Results: Mycorrhizal Network (Sp): Redistribute damage/healing w/in 50' (1	/day) Spe	ell Specialization (Mind Thrust).	+2 lvl; Greater Sn	ell Speci	alization (M	ind Thrust)	EXPE	RIENCE	Г						
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Discussion: Mycelium Headdress (Sp): grant fungal wig (1/	day) Cle	ever Defen	se (Ex) P	Add Int Mod	to D	eflect <i>F</i>	AC				BASE	FLY	S\	VIM I	CLIMB	MISC
water/air breathing, immunity to non-magical poisons, DR/10 negative energy ; -	1 Cha Les	sser Guard	lian Scro	II; Guardiar	n Scr	oll (PPF	PH:Lib)	SPEED			30	<u> </u>				
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ADMO	R & WE	APONS -						POOL PO	INTS	T						
ARMOR NAME & DESCRIPTION		M ONS	AC BONUS MA	X DEX PENALTY	SPELL FAI	L TYPE	WEIGHT	. 551 75		1						
ARMOR Librarian's Cloak			4													
ARMOR							\vdash									
SHIELD None							╙									
WEAPON NAME & DESCRIPTION		ATTACK MODIFIER		DA	MAGE		CRITICAL	RANGE	TYPE	WEIGH	г		АММ	O & NOTE	s	
dagger +5		+6+5		1d	4+5		19-20/x2	2 10	P,S	1.0						
quarterstaff +2		+6+2			1d6+2		20/x2		В	4.0	\top					
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FEATS & SPECIAL ABILITIES	;							FEATS	& SPECIA	AL ABILITIES			
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Auran, Boggard, Celestial, Cyclops, Dark Folk, Dracor			7		┨╟								
Dwarven, Elven, Giant, Gnome, Goblin, Ignan, Inferna		510W	7		┨╟								
Necril, Orc, Protean, Sphinx, Terran, Treant, Undercon		n	7		┨╟								
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Sangresuit Amulet: Constant non-detection spell &	-				┨┝	-					+		
protect themselves from divination as the detect scrying spell 1/wee	ek				┨┝								
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Headband of Vast Intelligence +6	_				↓ <u></u>						\perp		
	\perp				⇃닎								
dagger +5	\perp				↓ L								
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quarterstaff +2	\perp				J L								
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Librarian's Cloak +4 AC, +2 Will, DR10/chaos													
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Librarian's Satchel w/ 5 scrolls of mind thrust I to V					1 🗆								
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			SPELLS PER DAY			BLOC	DDLINES & PATRONS				SPELLS P	ER DAY		
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			ABILITY	J L	SPELLS	BLOODLINE/PATRON						ABILITY		SPELLS
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LEVEL	PREP	USED				ME & DESCRIPTION	SPELLS	SCHOOL		DURATION	RANGE	SAVE	SR	REFERENCE
0						d magic items within		Divinati		min/lvl	60'	none		PRG:CRB
0						ne creature or small	•	Divinati		nstant	close	none	-	PRG:CRB
0	\Box		, ,		<u> </u>	sychically charged i		Divinati		nstant	40'	none	no	PRG:OA
0				-		e gains +2 on one Dipl	Divinati	on	1 min	touch	will	yes	PC:TEoG	
0		<u> </u>	Grasp - Reroll faile	ed Climb o	check at	-2.	Divinati	on i	nstant	touch	fort	yes	PPC:HotD	
0			Know Direction - Y					Divinati	on i	nstant	personal	none		PRG:CRB
0			Guidance - Touched	d creature	gains +1	on one attack roll, sa	aving throw, or skill check.	Divinati	on	1 min	touch	will	yes	PRG:CRB
0			Read Magic - Read	Divinati	on 10) min/lvl	personal	none	no	PRG:CRB				
0			Sift - See area as t	though ex	kamining	it.		Divinati	on i	nstant	30'	none	no	PRG:APG
1			Detect Aberration -	- Reveals	presenc	e of aberrations.		Divinati	on 10) min/lvl	long	none	no	PRG:APG
1			Detect Animals or	Plants - D	Detects k	inds of animals or p	olants.	Divinati	on 10) min/lvl	long	none	no	PRG:CRB
1			Detect Charm - Dete	ct each ch	arm, com	pulsion, and possessi	ion of all creatures in area.	Divinati		min/lvl	60'	none	no	PC:ASL
1			Detect Evil/Good/Cha	aos/Law - F	Reveals c	reatures, spells, or obj	jects of selected alignment.	Divinati	on 10) min/lvl	60'	none	no	PRG:CRB
1			Detect Metal - Dete	ect any m	netal obje	ects or creatures wit	thin a 60-foot cone.	Divinati	on 1	min/lvl	60'	none	no	PPC:PotR
1			Detect Radiation -	Detect ra	adiation in	n the surrounding a	rea.	Divinati	on 10) min/lvl	120'	none	no	PCS:TG
1			Detect Secret Doo	rs - Reve	als hidde	en doors within 60 f	t.	Divinati	on 1	min/lvl	60'	none	no	PRG:CRB
1			Detect Snares and	l Pits - Re	veals na	atural or primitive tra	aps.	Divinati	on 10) min/lvl	60'	none	no	PRG:CRB
1			Detect the Faithful	- Detect	other wo	rshipers of your dei	ity.	Divinati	on 1	min/lvl	60'	none	no	PC:TEoG
1			Detect Undead - R	leveals ur	ndead wi	ithin 60 ft.		Divinati	on 1	min/lvl	60'	none	no	PRG:CRB
1			See Alignment - In yo	our sight, cre	eatures ar	nd items of one alignm	ent emit a ghostly radiance.	Divinati	on 1	rnd/lvl	personal	none	no	PRG:UC
1			Mental Block - Prev	ent the tar	rget from	using its skill ranks,	spells, feats, and abilities.	Divinati	on 1	rnd/lvl	close	will	yes	PRG:OA
1			Mind Thrust I - Me	ntally dea	ıl 1d6 po	ints of damage per	level.	Divinati	on i	nstant	close	will	yes	PRG:OA
1			Mindlink - Commun	nicate a g	reat dea	al of information in a	ın instant.	Divinati	on i	nstant	touch	will	yes	PRG:OA
1			Hive Mind, Lesser	- Three c	reatures	gain telepathy with	in close distance.	Divinati	on 1 n	ninute/IvI	close	will	yes	AAW:UCR
1			Technomancy - As	detect mag	gic, exce	pt detects the preser	nce of technological object	Divinati	on 3	rnds/lvl	60'	none	no	PCS:TG
1			Speak with Animal	s - You ca	an comm	nunicate with anima	ıls.	Divinati	on 1	min/lvl	personal	none	no	PRG:CRB
1			True Strike - +20 o	n your ne	ext attack	c roll.		Divinati	on :	2 rnds	personal	none	no	PRG:CRB
	-												-	

			SPELLS			4			
LEVEL 2	PREP	USED	Augury - Learns whether an action will be good or bad.	SCHOOL Divination	instant	personal	none	sr no	PRG:CRB
2			Commune with Birds - You can understand the responses given by birds.	Divination	10 min/lvl	personal	none	no	PRG:ARG
2			Detect Anxieties - Learn what makes creatures anxious.	Divination	1 min/lvl	60'	will	no	PRG:UI
2					1 min/lvl	60'	will		PRG:UI
2			Detect Desires - Learn what creatures desire.	Divination	1 min/lvl	60'	will	no	
			Detect Mindscape - Sense the presence and attributes of mindscapes.	Divination				no	PRG:OA
2			Detect Magic, Greater - As detect magic, but learn more information.	Divination	1 min/lvl	60'	none	no	PRG:UI
2			Detect Thoughts - Allows "listening" to surface thoughts.	Divination	1 min/lvl	60'	will	no	PRG:CRB
2			Find Traps - Notice traps as a rogue does.	Divination	1 min/lvl	personal	none	no	PRG:CRB
2			Locate Object - Senses direction toward object (specific or type).	Divination	1 min/lvl	long	none	no	PRG:CRB
2			Locate Weakness - Roll damage twice for a critical hit and take the best damage.	Divination	1 min/lvl	personal	none	no	PRG:UC
2			Mind Thrust II - As mind thrust I, but deal 1d8 points of damage per level (maximum 5d8).	Divination	instant	close	will	yes	
2			See Invisibility - Reveals invisible creatures or objects.	Divination	10 min/lvl	personal	none	no	PRG:CRB
2			Tongues - Speak and understand any language.	Divination	10 min/lvl	touch	will	no	PRG:CRB
2			Elemental Speech - Enables you to speak to elementals and some creatures.	Divination	1 min/lvl	personal	none	no	PRG:APG
2			Speak with Plants You can talk to plants and plant creatures.	Divination	1 min/lvl	personal	none	no	PRG:CRB
2			Share Language. Communal As share language, but you may divide the duration among creatures touched.	Divination	24 hrs	touch	will	-	PRG:UC
2			Hive Mind - Three creatures gain telepathy within medium distance.	Divination	1 min/lvl	medium	will	yes	AAW:URC
3			Akashic Communion Attempt to gain a glimpse of some specific event from the Akashic Record.	Divination	1 min/lvl	personal	none	no	PPC:MaTT
3			Clairaudience/Clairvoyance - Hear or see at a distance for 1 min./level.	Divination	1 min/lvl	long	none	no	PRG:CRB
3			Find Fault - You instantly learn many of the target's weaknesses.	Divination	instant	medium	none	yes	PPC:ArA
3			Mind Thrust III - As mind thrust I , but deal a maximum of 10d8 points of damage.	Divination	instant	close	will	-	PRG:OA
3			Scrying - Spies on subject from a distance.	Divination	1 min/lvl	any	will	yes	PRG:CRB
3			See Beyond - You attune your mind and your sight to the hidden world of spirits.	Divination	24 hrs	personal	none	no	PPC:DA
3			Seek Thoughts - Detects thinking creatures' thoughts.	Divination	1 min/lvl	40'	will	no	PRG:APG
3			Tongues, Communal - As tongues, but you may divide the duration among creatures touched.	Divination	10 min/lvl	touch	will	no	PRG:UC
3			Locate Creature - Indicates direction to familiar creature.	Divination	10 min/lvl	long	none	no	PRG:CRB
3			Arcane Sight - Magical auras become visible to you.	Divination	1 min/lvl	personal	none	no	PRG:CRB
3			Mark of Obvious Ethics - Other creatures can determine the target's alignment.	Divination	1 day/lvl	touch	will	yes	PRG:ACG
3			Pierce Disguise - See through low-level magical disguises.	Divination	1 min/lvl	personal	none	_	PRG:ACG
3			Hive Mind, Greater - 1 creature per caster level gains telepathy within long distance.	Divination	1 min/lvl	long	will	yes	AAW:URC
4			Commune with Nature - Learn about terrain for 1 mile/level.	Divination	instant	personal	none	no	PRG:CRB
4			Contact Other Plane - Lets you ask question of extraplanar entity.	Divination	conc.	personal	none	no	PRG:CRB
4			Detect Scrying - Alerts you to magical eavesdropping	Divination	24 hrs	40'	none	no	PRG:MA
4			Discern Lies - Reveals deliberate falsehoods.	Divination	1 rnd/lvl	close	will	no	PRG:CRB
4			Divination - Provides useful advice for specific proposed actions.	Divination	instant	personal	none	no	PRG:CRB
4			Find Quarry - You can sense whether a particular creature is within 20 miles of your location.	Divination	instant	personal	none	no	PRG:UC
4			Mind Thrust IV - As mind thrust I , but a maximum of 15d8 points of damage and target is fatigued for 1 round.	Divination	instant	close	will	<u> </u>	PRG:OA
4			Mind Thrust I, Communal - As mind thrust I, but distribute damage and effects among multiple targets.	Divination	instant	close	will	yes	PPPH:Lib
4			Telepathy - Communicate mentally with creatures within 100 ft.	Divination	1 min/lvl	100'	none	no	PRG:OA
4			Truespeak - You can communicate with any creature that is not mindless.	Divination	1 min/lvl	personal	none	no	PRG:ARG
4			Thoughtsense - Automatically detect nearby conscious creatures.	Divination	1 min/lvl	60'	none	no	PRG:OA

		o .	SPELLS			C 2		8	0
LEVEL 5	PREP	USED	NAME & DESCRIPTION Commune - Deity answers one yes-or-no question/level.	school Divination	1 rnd/lvl	personal	SAVE	sr no	PRG:CRB
5				Divination	1 min/lvl		none		PRG:HA
-			Locate Gate - Find a nearby magical portal.			long	none	no	_
5			Mind Thrust V - As mind thrust IV, but target is exhausted or fatigued for 1 round.	Divination	instant	close	will	-	PRG:OA
5			Mind Thrust II, Communal - As mind thrust II, but distribute damage and effects among multiple targets.	Divination	instant	close	will	_	PPPH:Lib
5			True Seeing - Lets you see all things as they really are.	Divination	1 min/lvl	touch	will		PRG:CRB
5			Telepathic Bond - Link lets allies communicate.	Divination	10 min/lvl	close	none	no	PRG:CRB
5			The Ornithological Collection of Uwetsiageyv I - Retrieve one book in the form of a raven.	Divination	1 min/lvl	close	none	no	PPPH:Lib
<u> </u>									
6			Find the Path - Shows most direct way to a location.	Divination	10 min/lvl	touch	none	no	PRG:CRB
6			Mind Thrust VI - As mind thrust IV, but maximum 20d8 points of damage and target is exhausted and stunned for 1 round.	Divination	instant	close	will	yes	PRG:OA
6			Mind Thrust III, Communal - As mind thrust III, but distribute damage and effects among multiple targets.	Divination	instant	close	will	yes	PPPH:Lib
6			The Ornithological Collection of Uwetsiageyv II - Retrieve one book in the form of a giant raven.	Divination	1 min/lvl	close	none		PPPH:Lib
6			Stone Tell - Talk to natural or worked stone.	Divination	1 min/lvl	personal	none		PRG:CRB
7			Arcane Sight, Greater - As arcane sight, but also reveals magic effects on creatures and objects.	Divination	1 min/lvl	personal	none	no	PRG:CRB
7			Mind Thrust IV, Communal - As mind thrust IV, but distribute damage and effects among multiple targets.	Divination	instant	close	will	_	PPPH:Lib
7			Hong Samud's Alternate Reality I - Exchange target with healthy version of itself from parallel reality.	Divination	1 rnd/lvl	close	will	no	PPPH:Lib
7			Vision - As legend lore, but quicker.	Divination	1 action	personal	none	no	PRG:CRB
7			The Ornithological Collection of Uwetsiageyv III - Retrieve one book in the form of a large raven.	Divination	1 min/lvl	close	none	no	PPPH:Lib
<u> </u>			The Officiological Collection of Owelsiageyv III - Netheve one book in the form of a large raven.	Divination	1 111111/101	Close	Hone	110	T T T T I.LID
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8			Glimpse of the Akashic - + caster level on all checks, attacks, damage, and saves for 1 minute sometime in next day.	Divination	1 day	personal	none		PRG:PsA
8			Hong Samud's Alternate Reality II Exchange target with enhanced version of itself from parallel reality.	Divination	1 rnd/lvl	close	will		PPPH:Lib
8			Mind Thrust V, Communal As mind thrust V, but distribute damage and effects among multiple targets.	Divination	instant	close	will	-	PPPH:Lib
8			The Ornithological Collection of Uwetsiageyv III - Retrieve one book in the form of a large raven.	Divination	1 min/lvl	close	will	no	PPPH:Lib
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