RACTER For Oungeons and Oragons 4th Edicion CHARACTER NAME Joseph PLAYER NAME Joseph **DEITY** Avandra ALIGNMENT Good RACE Dragonborn **GENDER** Male SIZE Medium Weight 200 **AGE** 18 **HEIGHT** 6.0" 72,000 NEEDED EXPERIENCE **CLASS** Paladin PARAGON Scion of Arkhosia EPIC DESTINY Level 16 83,000 Iniciative CONDITIONS Ability Scores 20 4 15 STR 24 12 = 12 + 6 (12 fly) 18 2 5 13 CON 20 Oefenses AC 4 12 Note, +5 on AC if using 18 1 DEX 19 33 = 18 + 12 + 3 +2 vs undead. +1 w/2 shield instead of 2 long swords 17 1 4 Misc INT 18 resist 5+StrMod necrotic FORTITUDE 2 ring, amulet 18 + 7 1 5 13 3 WIS 16 REFLEX 3 18 12 CHA WILL 7 3 1 Saving Chrow I DIC POINTS Max HP DAMAGE ADD. EFFECTS WHILE BLOODIED PASSIVE PERCEPTION surge value + Con mod 122 14 SPECIAL SENSES 122 SECOND WIND (1/ENCOUNTER) 61 Темр НР BLOODIE Accacks & Dowers WEAPON OR POWER PROPERTIES (HIGH CRIT, MAGICAL EFFECTS, ETC.) DAMAGE DICE spore burst effect 3, +6 vs For, 1d10+3 necro +1 to hit +2 dam when bloodied, +1 damage w/ 2 spore blast long sword AC 21 8 7 3 3 1d8 15 7 1 3 | 4 Basic Attack Str weapons +1 to hit when bloodied, +1 damage w/ 2 weapons, +2 Lightning Longsword of Basic Attack AC 28 8 1d8 1 10 4 damage when bloodied, (see below) (daily burst [2] +3d6 lightning dam), weapon is invisible. 8 0 0 8 8 8 0 8 8 0 Skills **Leacs** Equipment AT-WILL POWERS WEIGHT LOCATION QTY SKILL NAME Misc Divine Challenge Armor: All, Weapon: Sim/Mil Standard Adventurer's Kit ACROBATICS DEX Melee/Ranged Lay on Hands 12 Implement: Holy Symbol Bolstering Strike Sling + 40 glue bullets Int 12 12 Avandra's Rescue Valiant Strike ATHLETICS STR 15 15 Two Weapon Fighting & Defense BLUFF Enlarge Dragon Breath Сна 9 9 Healing Hands + Cha Mod DIPLOMACY CHA 9 Dragonborn Frenzy DUNGEONEERING Wis 11 Danger Sense -roll init twice,pick Lightning Arc - 2nd attack on ENDURANCE Con 13 critical hit with lightning 11 х HEAL Wis Danger Sense - Roll init twice 12 HISTORY INT 2 ENCOUNTER POWERS RACIAL FEATURES 11 × INSIGHT Wis 16 Dragonborn (PHB 34) Dragon Breath INTIMIDATE Сна 11 9 2 Channel Divinity: Divine Strength Dragonborn fury (When bloodied Wis 11 +1 to hit) Radiant Smite NATURE Draconic Heritage: surge value = Righteous Smite 11 PERCEPTION Wis 1/4 HP + Con mod Thunder Smite RELIGION 12 x Int Dragon's Wrath lightning breath Empowered Dragon Breath Whirlwind Smite 12 DEX 12 STEALTH 9 9 STREETWISE CHA 12 THIEVERY DEX ANGUAGES Class/Dath/Desting Common, Draconic TOTAL WEIGHT Paladin (PHB 89) On Pain of Death Ocher Valuables Wealth Divine, Defender Sacred Circle Scion of Arkhosia (PHB2 25) Martyr's Retribution 11 silver masks ASTRAL DIAMOND Versatile Breath (Choose acid, Wrath of the Gods 1 gold mask cold, fire, lightning or poison) Crown of Glory PLATINUM PIECES Draconic Outburst - Action Point Turn the Tide GOLD PIECES 390 gp 175,000 gp (deposited in bank in Sigil) adjacent enemy 5+ Con lightning True Nemesis 1 of each elemental coin (non-magical) dam Angelic Intercession SILVER PIECES COPPER PIECES 10,000 gp GEMS/JEWELRY*

MAGICAL ITEMS For Oungeons and Oragons 4th Edicion



DAGICAL ITEMS	QTY	WEIGHT	LOCATION	VALUE	LEVEL	DESCRIPTION
Holy Symbol - Lightning Bolt			belt pouch			
Dragonborn Battleforged Armor			wearing			platemail +4, +2d10 HP with second wind
Heavy Shield			on back			+3, +5 vs undead
Boots of Radiance			feet			illuminate 50 ft, command word to activate on and off
Ring of Undead Appearance			back pack			Wraith form
Ring - Speak to Animals			right hand			
Helm of Telepathy			head			
Spore Blast Long Sword			right hand			+3, w/ decomposing spray: spore burst effect 3, +6 vs For, 1d10+3 necrotic damage
Lightning Longsword of Shadows			left hand			+10 to hit, damage (daily burst [2] +3d6 lightning dam), weapon is invisible, +5d6 dam on crit
Ring of Ulum						+2 Wisdom, +2 Fortitude
Amulet of Avandra's Protection			around nec			+3 AC/Fort/Ref/Will
Ring of Parallel Experience						experience points x2 (funnels xp from a parallel universe)
Summoning Ball	1		pouch			summons a giant blue beetle
Goliath Belt			belt		9	+2 Str AV-105
Gauntlets of Radiance			hands		14	+4 dam radiant (modeled after blood AV2-58)
Amulet of Inner Voice			neck		14	auto save vs domination AV-148
Ring of Improved Iron Will			finger			+4 Will

POCIONS					
POTION NAME	QTY	LOCATION	VALUE	Level	Description
Potion of Heroism					
Potion of Invisibility	2				

RICUAL SCROLLS									
RITUAL NAME	QTY	LEVEL	Тіме	DURATION	COMP COST	KEY SKILL	VALUE	Effect	
						Arcana			
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CIDISCELLANEOUS ICEC	JS			
ITEM NAME	QTY	LOCATION	VALUE	DESCRIPTION
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Dungeons and Oragons 4th Edicion Campaign Character Name Joseph Player's Name Joseph DEFENSE LEVEL ATTACK ATTACK DEFENSE LEVEL POWER NAME Divine Challenge POWER NAME Lay On Hands VS 1 N/A Divine Radiant N/A N/A Paladin Divine N/A Healing Paladin Standard Close Burst [5] 1 creature Standard Melee Weapon Touch

RESULT

Your divine touch instantly heals wounds.

You spend a healing surge, the target regains HP

This can be used x times per day, x = Wis mod + Cha mod

PHB 91						РНВ 91							
Power Na	ME Bolsterin	g Strike		Attack Defense Level Cha vs AC 1		Power NA		ATTACK DEFENSE I St+ vs AC					
Power Source	Damage Type	EFFECT TYPE	Accessories	Prerequisite/Requirement		Power Source	Damage 7	YPE EFFECT TYPE	Accessories	Prerequisite/Requirement			
Divine	N/A	N/A	Weapon	Paladin		Divine	N/A	N/A	Weapon	Paladin			
ACTION	RANGE			TARGET		ACTION		RANGE		TARGET			
Standard	Mele	e Weapon		1 creature		Standard		Melee Weapon		1 creature			
RESULT						RESULT							
The second secon			ine vigor.		The odds ag	gainst yo	ı add strength to at	tack.					
1[W]+Cha a	and gain temp	HP = Wis mod.				Add numbe		cent foes to your to	hit roll.				
PHB 92						PHB 92							

N/A N/A N/A N/A Scion of Arkhosia N/A	OWERIN	AME Dragon	,, mgs		vs 12	Power	TYAME		
ACTION RANGE MOVE Personal Standard Melee Weapon RESULT You can fly equal to speed.	OWER SOURCE	DAMAGE TYPE	EFFECT TYPE			_			Accessories
Move Personal Standard Melee Weapon RESULT You can fly equal to speed.	V/A	N/A	N/A	N/A	Scion of Arkhosia	N/A	N/A	N/A	N/A
You can fly equal to speed. RESULT RESULT	CTION	RANGE			Target	ACTION	1	RANGE	
You can fly equal to speed.	love 1	Pers	onal			Standard	i	Melee Weapon	
	SULT					RESULT			
	You can fly PHB2 25	equal to spee	d.						

wer Na	ME			ATTACK DEFENSE LEVE		POWER NA	AME				
wer Source	DAMAGE TYPE N/A	EFFECT TYPE N/A	Accessories N/A	Prerequisite/Requirement	1	Power Source N/A	DAMAGE T		EFFECT TYPE N/A	Accessories N/A	
CTION	RANGE			TARGET		ACTION	<u> </u>	RANGE			
Standard	Mele	e Weapon				Standard		Melee Y	Weapon		
ESULT						RESULT					
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POWER SOURCE	DAMAGE TYPE	EFFECT TYPE	Accessories	Prerequisite/Requirement
N/A	N/A	N/A	N/A	
ACTION	RANGE			TARGET
Standard	Mel	ee Weapon		

You boldly confront a nearby enemy, searing it with divine energy if it ignores

Mark target. -2 to hit anyone else. Takes radiant 3 + Cha if it attacks another.

your challenge.

OWER NA	ME				vs
OWER SOURCE	DAMAGE	Түре	EFFECT TYPE	Accessories	Prerequisite/Requirement
N/A	N/A		N/A	N/A	
CTION		RANGE			TARGET
Standard		Mele	e Weapon		
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DEFENSE LEVEL

Dungeons and Oragons 4th Edition Campaign Dlayer's Name Joseph Joseph ATTACK DEFENSE ATTACK DEFENSE LEVEL POWER NAME Channel Divinity: Divine Strength POWER NAME Dragon Breath S+4 vs Ref 1 1 N/A Lightning N/A Dragonborn Divine N/A N/A N/A Paladin Minor Close Blast [5] all in area Minor Melee Weapon Personal You roar and a blast engulfs your foes. You petition your deity for divine strength to lay low your enemies. 2d10 + Con lightning dam Enlarged Dragon Breath feat makes this close blast [5] Apply your Str modifier as extra damage. Empowered Dragon Breath feat makes this d10s Lightning Arc Feat - 2nd target takes same damage on critical hit with lightning PHB 91 **PHB 34** DEFENSE POWER NAME Radiant Smite POWER NAME Righteous Smite Cha vs AC Str AC 1 3 Weapon Radiant N/A Divine N/A Weapon Paladin Divine Healing Paladin Melee Weapon Standard Melee Weapon 1 creature Standard 1 creature RESULT RESULT Your weapon glows with luminescence. Evil enemies shrink from it. Your righteous blow fills you and allies with resolve. 2[W] + Str mod + Wis mod damage 2[W] + Cha mod dam and you and allies within 5 square cang temp HP = 5+ your Wis mod PHB 92 PHB 93 DEFENSE DEFENSE LEVEL POWER NAME Thunder Smite POWER NAME Avandra's Rescue Str AC 7 N/A Divine Thunder Weapon Divine N/A N/A N/A Paladin Paladin Standard Melee Weapon 1 creature Move Melee [1] One ally Your weapon flashes as it strikes and moments later a peal of thunder slams into Avandra smiles upon you and helps you rescue a friend in need. your foe. Switch places with an adjacent ally. critical hit on 19 + 20 PHB 194 2[W]+Str mod dam and target is knocked prone PHB 94 DEFENSE ATTACK DEFENSE POWER NAME Dragon's Wrath POWER NAME Whirlwind Smite S+4 vs Ref vs AC 11 13 N/A Radiant N/A Weapon N/A Weapon Scion of Arkhosia Divine N/A Paladin Standard Area Burst [2] within [10] squares Standard Close Burst [2] All in burst all creatures in burst RESULT You exhale draconic energy that detonates at a distance. You sweep your weapon in a full circle, attacking all adjacent enemies. 2[W]+Str mod dam and target is marked until end of next turn. 3d6+ Con Mod lightning damage PHB 95 PHB2 25 + POWER NAME POWER NAME N/A N/A N/A N/A N/A N/A N/A N/A Melee Weapon Standard Melee Weapon Standard RESULT

DAILY POWERS FOR Oungeons and Oragons 4th Edition



Character	Name Joseph	1	Ca	ampaign			Pla	ayer's	Name Joseph			Level	
Power Nam	ME On Pain of	Death		Cha vs Wil		Power N	AME Sac	cred Ci	rcle		ATTACK	DEFENSE	LEVEL 2
Power Source Divine Action Standard Result		N/A	Accessories Weapon	Prerequisite/Require Paladin Target 1 creature	EMENT	Power Source Divine Action Standard Result	DAMAGE T	RANGE	N/A Burst [3]	Accessories Implement	Prerequisiti paladin Target zone	e/Requirem	AENT
	-	acks your foe with	•	am when attackin	g +	you and yo	ur allies.		faintly glowing r			•	
Power Nan	ME Martyr's Re	etribution		ATTACK DEFENS		Power N	AME Wr	ath of	he Gods		ATTACK	DEFENSE	LEVEL 6
Power Source Divine Action Standard Result		FFECT TYPE N/A Weapon	Accessories Weapon	Prerequisite/Require Paladin Target 1 creature	EMENT	Power Source Divine Action Standard Result	DAMAGE 7	RANGE	EFFECT TYPE N/A Burst [1]	Accessories N/A	Prerequisiti Paladin Target	e/Requirem	ИENT
	engulfs your we	aponose a healing sur	ge			A halo of cenemies w Allies add PHB 94	ith greater	r deterr		abling you and	allies to st	rike dow	'n
Power Nan	ME Crown of C	Glory		Cha vs Wil		Power N	AME Tu	rn the T	Tide		ATTACK	DEFENSE VS	LEVEI 10
Divine ACTION Standard RESULT	Radiant RANGE Melee V		ACCESSORIES Implement s above your h	PREREQUISITE/REQUIRE Paladin TARGET each enemy in beat and expands	ourst	Power Source Divine ACTION Standard RESULT You whisp		Range Close	N/A Burst [3] n and divine light	ACCESSORIES N/A t washes gently	Prerequisiting Paladin Target allies in over you a	burst	
		ge and all adjacer sustained with a		slowed until end o	of +	The targets PHB 95	s make sa	ves aga	inst every effect a	a slave can end.			
Power Nam	ME True Neme	sis		Cha vs Wil		Power N	AME An	gelic Iı	ntercession			DEFENSE VS	Leve
Power Source Divine Action Standard Result		EFFECT TYPE N/A [5]	Accessories Implement	Prerequisite/Require Paladin Target 1 creature	EMENT	Power Source Divine Action Immed. Inte		RANGE	EFFECT TYPE Teleportation Weapon	Accessories N/A	Prerequisit Paladin Target personal		MENT
You extend y retribution. Hit: 2d10 + C Until end of	Cha mod dam;	Miss: half da	m	im out for continu lly, you make a	ing	An ally wi			hit by an attack. ttack instead.	You immediate	ly teleport	adjacent	i to
Power Nam	ме			ATTACK DEFENS	SE LEVEL	Power N	AME				ATTACK	DEFENSE VS	LEVE
POWER SOURCE N/A ACTION Standard RESULT		N/A Weapon	ACCESSORIES N/A	Prerequisite/Require Target	EMENT	Power Source N/A Action Standard Result	DAMAGE T	RANGE	EFFECT TYPE N/A Weapon	ACCESSORIES N/A	Prerequisit Target	e/Requirem	MENT