RACTER For Oungeons and Oragons 4th Edicion **CHARACTER NAME** Melanie PLAYER NAME Lynn/David **DEITY** Raven Queen **ALIGNMENT** Unaligned **AGE** 20 RACE Human **GENDER** Female SIZE Medium **HEIGHT** 6'0" WEIGHT 150 58,000 NEEDED EXPERIENCE CLASS Cleric PARAGON Divine Oracle EPIC DESTINY LEVEL 15 69,000 Iniciacin CONDITIONS Ability Scores 17 1 4 11 STR 18 15 9 6 6 16 1 3 10 CON RESISTANCE Oefenses AC 2 9 5 fire 14 1 DEX 15 36 = 17 + 15 + 3 1 15 radiant 16 INT FORTITUDE 17 + 1 1 21 3 WIS REFLEX 3 12 CHA WILL 2 7 1 DIC POINTS ACTION DOINTS Max HP DAMAGE ADD. EFFECTS WHILE BLOODIED +1 (Human Perseverance) Passive Perception Passive 0 98 10 +2 save vs death SPECIAL SENSES 98 ADDITIONAL EFFECTS FOR SPENDING ACTION POINTS SECOND WIND (I/ENCOUNTER) gloves of grace allow 49 transfer of saving throws Темр НР BLOODIED (1/2 HP) ACCACKS & DOWERS WEAPON OR POWER PROPERTIES (HIGH CRIT, MAGICAL EFFECTS, ETC.) DAMAGE DICE crit +5d8, +5d10 vs demons, resist 5 vs demons; Demonbane Mace AC 18 7 4 2 5 1d8 9 4 5 Basic Attack Str (daily free action +5 resistance miss: con mod dam Sling 2 Basic Attack Dex AC 2 1d6 0 0 7 0 0 7 Skills LEACS AT-WILL DOWERS Equipment WEIGHT LOCATION QTY SKILL NAME Misc Lance of Faith Armor: C.L.H.Chain Standard Aventurer's Kit ACROBATICS DEX 9 Weapon: Simple Melee & Range Righteous Brand Priest's Shield Ritual Book Implement: Holy Symbol Int 15 10 х Ritual Casting, Linguist x2 sling w/ 20 bullets ATHLETICS STR 11 11 Improved Initiative +4 BLUFF Healers Lore: +Wis mod heal Сна 8 8 Human Perseverance DIPLOMACY CHA 8 X Quick Draw, +2 Init DUNGEONEERING Wis 14 Demonbane, Devilbane Hammer Rhythm ENDURANCE Con 10 Combat Anticipation 14 х HEAL Wis + 10 HISTORY Int Encounter Dowers RACIAL FEATURES 14 INSIGHT Wis 19 Х Human (PHB 46) Channel Divinity: Divine Fortune INTIMIDATE Сна 8 Channel Divinity: Turn Undead Raven Queen's Blessing Healing Word Wis 14 NATURE 14 14 PERCEPTION Wis Divine Glow RELIGION 15 10 x Int Divine Aid 9 9 Split the Sky DEX STEALTH Strengthen the Faithful 8 8 STREETWISE CHA additional languages: Mass Cure Light Wounds 9 Draconic, Primoridial, Deep Prophecy of Doom (paragon) THIEVERY Dex Speech Mantle of Glory Languages Class/Path/Desting Common, Dwarf, Elf, Supernal, Abyssal TOTAL WEIGHT Cleric (PHB 60), Beacon of Hope Wealth Other Valuables Divine, Leader Rune of Peace Swift Turning -Cure Serious Wounds Note: All healing does extra 1d10+Cha+Wis (Armor+feat) ASTRAL DIAMOND Divine Power 150,000 gp (deposited in a bank in Sigil) Good Omens (paragon) 50 pp PLATINUM PIECES 100 lb of shadow coin (deposited in a bank in Sigil) Purifying Fire GOLD PIECES 345 gp 22 sp SILVER PIECES COPPER PIECES

700 gp

GEMS/JEWELRY*

MAGICAL ITEMS For Oungeons and Oragons 4th Edicion



| Magical Items | | | | | | |
|----------------------------|-----|--------|------------|-------|-------|--|
| ITEM NAME | QTY | WEIGHT | LOCATION | VALUE | Level | DESCRIPTION |
| Implement: Holy Symbol | | | left hand | | | |
| Demonbane Mace | | | right hand | | 24 | +5 to hit, dam; crit +5d8, +5d10 vs demons, resist 5 vs demons; |
| | | | | | | (daily free action +5 resistance, negate demon resistance) |
| Ring - Speak to Animals | | | finger 2 | | | |
| Ring of Undead Appearance | | | finger | | | ghost form |
| Exalted Armor of Starlight | | | | | | chain mail, addl +9 AC, healing does 1d10+Cha mod extra. resist 15 radiant |
| | | | | | | (encounter: minor action, until end of next turn, any creature that hits you is blinded) |
| Healer's Sash | | | belt | | 11 | transfer healing surge to another MME-136 |
| Gloves of Grace | | | hands | | 5 | touch ally for automatic saving throw (daily) AV2-59 |
| periapt of recovery | | | neck | | 13 | +2 save vs death AV-153 |
| Ring of Fire Resistance | | | finger 1 | | | resist fire 5 |
| Myconid Life Burst Sponge | | | | | | squeeze for sport burst, +10 HP healing for all near (daily) |
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| POTIONS | | | | | |
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| POTION NAME | QTY | LOCATION | VALUE | Level I | DESCRIPTION |
| Healing Honey (flask) | | | | | · |
| potion of Healing | 4 | | | 1 | 2d10 HP |
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| Ricual Scrolls | | | | | | | | |
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| RITUAL NAME | QTY | LEVEL | TIME | DURATION | COMP COST | KEY SKILL | VALUE | EFFECT |
| Gentle Repose | | 1 | 1 hr | special | 10 gp | Heal | 50 gp | x5 time lying dead and still can use "Raise Dead" |
| Silence | | 1 | 10 min | 24 hr | 30 gp | Arcana | 75 gp | burst 4, listening perception checks at -10 |
| Remove Affliction | | 8 | 1 hr | instant | 250 gp | Heal | 680 gp | remove curse, then take damage via Table PHB 311 |
| Summon Spiders | | 12 | 1 hr | instant | 500 gp | Arcana | 5,000 gp | summon 2d4 giant spiders (see MM) |
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| ITEM NAME | QTY | LOCATION | VALUE | DESCRIPTION |
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AT-WILL POWERS FOR Oungeons and Oragons 4th Edicion Character Name Melanie Character Name Melanie

| Characte | er Name Me | lanie | C | ampaign | | | Plo | ayer's Name Lynn | /David | | Level |
|--|-------------------------------|-----------------------------------|----------------------------|---|---------|---|-----------------|-------------------------------|-----------------------|---|--------------------|
| Power N | AME Lance o | | | Wis vs Ref | | Power N | | thteous Brand | | Str vs | DEFENSE LEVEL AC 1 |
| Power Source Divine ACTION Standard RESULT | Radiant RANGE RANGE RANGE | N/A ged [5] | Accessories Implement | Prerequisite/Require Cleric Target 1 creature | MENT | Power Source Divine ACTION Standard RESULT | | N/A N/A RANGE Melee Weapon | Accessories Weapon | Prerequisite/R Cleric Target 1 creature | EQUIREMENT |
| that guides | ally's attack. | ars your foe with gains +2 to hit | golden radiance, | leaving a lingering | light | | | rith your weapons an | | | |
| | AME Priest's | | | Str vs AC | | Power N | | | | ATTACK VS | Defense Level 11 |
| Power Source Divine ACTION Standard RESULT You utter a | | N/A eee Weapon ive prayer as you | Accessories Weapon attack. | PREREQUISITE/REQUIRE Cleric TARGET you and 1 ally | MENT | Power Source Divine ACTION Free RESULT | | N/A RANGE Close Burst 5 | ACCESSORIES N/A | | lies in burst |
| PHB 63 | nod dam and y | | n +1 AC until end | ATTACK DEFENSE VS | e Level | You and e pick better PHB 73 | roll. | ithin five squares car | nnot be surprised. | ATTACK vs | Defense Level |
| Power Source Divine | DAMAGE TYPE N/A | EFFECT TYPE N/A | Accessories N/A | Prerequisite/Require Divine Oracle | | Power Source N/A | DAMAGE T | YPE EFFECT TYPE N/A | Accessories N/A | Prerequisite/R | EQUIREMENT |
| Standard RESULT When you encounter PHB 73 | | n point, gain an e | extra action move | later at any time in | the | Standard RESULT | | Melee Weapon | | | |
| Power N. | AME | | | ATTACK DEFENSE VS | E LEVEL | Power N | | | | ATTACK VS | DEFENSE LEVEL |
| POWER SOURCE N/A ACTION Standard RESULT | DAMAGE TYPE N/A RANGE Melo | N/A eee Weapon | ACCESSORIES N/A | PREREQUISITE/REQUIRE TARGET | MENT | POWER SOURCE N/A ACTION Standard RESULT | | N/A RANGE Melee Weapon | ACCESSORIES N/A | Prerequisite/R Target | EQUIREMENT |
| Power N | | | | ATTACK DEFENSE | | Power N | | | | ATTACK | Defense Level |
| Power Source N/A | DAMAGE TYPE N/A | N/A | Accessories N/A | Prerequisite/Require | MENT | Power Source N/A | DAMAGE T N/A | N/A | Accessories N/A | PREREQUISITE/R | EQUIREMENT |
| Standard RESULT | Melo | ee Weapon | | TARGET | 7 | Standard RESULT | | Melee Weapon | | TARGET | |

INTER Dungeons and Oragons 4th Edition Melanie Campaign Dlayer's Name Lynn/David DEFENSE ATTACK DEFENSE LEVEL LEVE POWER NAME Channel Divinity: Divine Fortune POWER NAME Channel Divinity: Turn Undead 1 1 Divine N/A N/A Cleric Divine Radiant N/A Implement Cleric Free Personal Minor Close Burst [2] each in burst In the face of peril, you hold true to your faith and receive a special boon. You sear undead foes, push them back and root them in place. Extended to Demons and Devils with Demonbane, Devilbane feats. You gain a +1 bonus to next attack roll or saving throw. 2d10 + Wis mod dam, push 3+Cha mod squares, immobilized until the end of next PHB 62 miss: half damage, no push or immoblization Note: Swift Turning makes this a minor action. PHB 62 DEFENSE DEFENSE POWER NAME Raven Queen's Blessing POWER NAME Healing Word 1 N/A N/A Divine Healing Cleric Divine N/A Healing Cleric Free Ranged [10] Standard Close Burst [5] you or 1 ally RESULT RESULT You whisper a brief prayer as diving light washes over your target, mending The Raven Queen grants a boon to those who send the dead on their way. wounds. When your attack drops an enemy to 0 HP, you or an ally can spend a healing Spend a healing surge and regain addl 1d6 HP Use twice per encounter. surge. Note: All healing does extra 1d10+Cha+Wis (Exalted Armor+feat) Note: All healing does extra 1d10+Cha+Wis (Exalted Armor+feat) PHB 200 PHB 62 DEFENSE ATTACK DEFENSE LEVEL POWER NAME Divine Glow POWER NAME Sanctuary Wis vs Ref 1 2 N/A Divine Radiant Implement N/A N/A Cleric Divine N/A Cleric Standard Close Blast [3] each enemy in blast Standard Ranged [10] you or one ally RESULT Murmuring a prayer, you invoke a blast of white radiance from holy symbol. You cast a protective ward upon a creature that makes enemies attacks less effective. 1d8[W] + Wis mod radiant dam Allies gain + 2 to hit until end of next turn. The target receives a +5 bonus to all defenses. The effect lasts until the target attacks or the end of your next turn. PHB 63 PHB 64 ATTACK DEFENSE ATTACK DEFENSE POWER NAME Split the Sky POWER NAME Strengthen the Faithful vs For Str vs AC Str 3 7 Weapon N/A Divine Thunder N/A Cleric Divine Healing Weapon Cleric Melee Weapon Standard Melee Weapon Standard 1 creature 1 creature RESULT RESULT You invoke ancient words of wrath as you attack with your weapon. Your You utter a solemn prayer as you bring your weapon down upon your foe. thundering power causes your foes to stumble backward and fall. 2[W]+Str mod dam and you and each adjacent ally spend a healing surge. Add 1[W]+Str mod thunder damage and push the target 2 sq and knock it prone. your Cha mod to HP. Note: All healing does extra 1d10+Cha+Wis (Armor+feat) PHB 65 PHB 66 DEFENSE DEFENSE POWER NAME Mantle of Glory POWER NAME Prophecy of Doom Str vs AC Wis vs Will 11 13 Divine N/A N/A N/A Divine Radiant Healing Implement Cleric Standard Melee Weapon Standard Close Blast [5] Each enemy in blast one creature Hit: 2d10 + Wis Mod Radiant damage You or an ally who hits the target with an attack, can make it a critical hit. Allies in blast can freely spend a healing surge. **PHB** 73 Note: All healing does extra 1d10+Cha+Wis (Exalted Armor+feat) PHB 68

DAILY POWERS

Lor Oungeons and Oragons 4th Edicion



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| Character Na | Melanie Melanie | C | ampaign | | Mayer | s Name Lynn | /David | | Level |
| Power Name | | | Wis vs Will 1 | | AME Rune of | | | Str vs | DEFENSE LEVEL S Will 5 |
| Power Source Dam Divine N/A | A Healing | Accessories Implement | Prerequisite/Requirement Cleric | Power Source Divine | DAMAGE TYPE N/A | Charm | Accessories Weapon | Prerequisite/ Cleric | REQUIREMENT |
| ACTION Standard RESULT | RANGE Close Burst [3] | | TARGET each enemy in blast | ACTION Standard RESULT | Range Melo | ee Weapon | | Target 1 creature | |
| The target is wear You and all your end of the encou | e energy harms your foes and akened until the end of next r allies in burst regain 5 HP inter. nter. g does extra 1d10+Cha+Wi | turn. and your healing | g powers are +5 until | attacks. 1[W]+Str | mod dam and t | he target cannot | aving behind a glo attack (save ends) end of your next to |). | nat prevents |
| Power Name | Cure Serious Wounds | | ATTACK DEFENSE LEVEL VS 6 | Power N | AME Divine I | Power | | ATTACK Str vs | Defense Level For 9 |
| Power Source Dam Divine N/A | AGE TYPE EFFECT TYPE | Accessories N/A | Prerequisite/Requirement Cleric | Power Source Divine | DAMAGE TYPE Radiant | EFFECT TYPE | Accessories | Prerequisite/ | REQUIREMENT |
| Action Action | A Healing RANGE | IV/A | TARGET | ACTION | RANGE | Healing | Weapon | TARGET | |
| Standard RESULT | Personal | | you or 1 creature | Standard RESULT | Clos | e Burst [2] | | each enen | ny in burst |
| abright silver lig | ole prayer and gain the powe ht. using 2 healing surges. g does extra 1d10+Cha+Wi | · | al with a touch and | 2[W]+Str effect: Ur gain +2 to | mod radiant da atil end of encor AC. | m and push 1 sq unter, you gain r | eate a halo that dri egeneration +5 an Wis (Exalted Arm | nd you and ea | |
| Power Name | Mass Cure Light Wounds | | Attack Defense Level vs 10 | Power N | AME Good O | | Attack Defense Level vs 12 | | |
| Power Source Dam Divine N/ | AGE TYPE EFFECT TYPE Healing | Accessories N/A | Prerequisite/Requirement Cleric | Power Source Divine | DAMAGE TYPE N/A | EFFECT TYPE N/A | Accessories N/A | Prerequisite/ Divine Or | |
| ACTION | RANGE | | TARGET | ACTION | RANGE | | | TARGET | |
| Standard RESULT | Close Burst 5 | | self and allies in burst | Standard Result | Rang | ged 10 | | you and e | ach ally in ra |
| Charisma mod to | ch ally in burst heal HP as if o the HP regained. ag does extra 1d10+Cha+Wi | | ling surge. Add your | PHB 73 | s gain +5 bonus | s on all d20 rolls | s until the end of the | he next turn. | |
| Power Name | Purifying Fire | | Attack Defense Level Wis vs Ref 15 | Power N | | | | ATTACK VS | DEFENSE LEVEL |
| Power Source Dam Divine Fir | AGE TYPE EFFECT TYPE THE Healing | Accessories Implement | Prerequisite/Requirement Cleric | POWER SOURCE N/A | DAMAGE TYPE N/A | EFFECT TYPE N/A | Accessories N/A | Prerequisite/ | REQUIREMENT |
| ACTION Standard | Range Area Burst [2] within [1] | | TARGET | ACTION | RANGE | | | TARGET | |
| Hit: 3d10+Wis r While ongoing d when adjacent to Miss: half dama | nod fire dam and ongoing 10 lamage is in effect, you and o target taking on-going dam age, no on-going damage. gg does extra 1d10+Cha+Wi |) fire damage (s allies regain hp age. | equal to 5+Cha mod | Standard RESULT | WER | ee Weapon | | | |
| Power Name | | | ATTACK DEFENSE LEVEL | Power N | AME | | | ATTACK | DEFENSE LEVEL |
| | AGE TYPE EFFECT TYPE | Accessories | Prerequisite/Requirement | Power Source | | EFFECT TYPE | Accessories | Prerequisite/ | REQUIREMENT |
| N/A N/A | A N/A RANGE | N/A | Target | N/A ACTION | N/A RANGE | N/A | N/A | TARGET | |
| Standard | Melee Weapon | | | Standard | | ee Weapon | | | |
| RESULT | | | | RESULT | | | | | |
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