DUNGEONS & DRAGONS® CLASS & NEVEL emple 2mc BACKGROUND PLAYER NAME phom Sphim Neutra 900 CHARACTER NAME ALIGNMENT EXPERIENCE POINTS INSPIRATION Cheedul STRENGTH RMO PROFICIENCY BONUS INITIATIVE SPEED PERSONALITY TRAITS 2 Hit Point Maximum 0 8 Strength bernes are tasty fish \$ DEXTERITY +7 Dexterity 2 0 Constitution 20 +2 CURRENT HIT POINTS IDEALS 0 Intelligence 0 O 0 Wisdom 17 Charisma CONSTITUTION SAVING THROWS TEMPORARY HIT POINTS BONDS -2 368 +9 Acrobatics (Dex) CX Total SUCCESSES O=O=O likes to rol \_\_\_\_ Animal Handling (Wis) FAILURES O-O-C O \_\_\_\_ Arcana (Int) HIT DICE DEATH SAVES FLAWS INTELLIGENCE O \_\_\_\_ Athletics (Str) 0 Deception (Cha) -2 Sneak Attack Lid for what Cuming Action: borus dash, disenage or hide ATK BONUS DAMAGE/TYPE JAME 0 History (Int) 0 Insight (Wis) Intimidation (Cha) 0 Rogy ish Archetype: Inquisitive XAN 45 WISDOM 0 Medicine (Wis) Ear for Depoit: Delect lies all rolls 28 Eyefor Detail: Bonus action for Fringerighting 0 Nature (Int) O \_\_\_\_ Perception (Wis) Insightal tyldy: Noke investigation check; ese snee 0 Performance (Cha) O \_\_\_\_ Persuasion (Cha) CHARISMA 0 Religion (Int) +3 +7 Sleight of Hand (Dex) • +9 Stealth (Dex) QX 5 O \_\_\_\_ Survival (Wis) SKILLS ATTACKS & SPELLCASTING PASSIVE WISDOM (PERCEPTION) 30 Spes Cicle Brare: Adv. Save VI. Jean bite Wiggly: immune to hold & paralyze Lucky, roll I on affack, skillarsave, reroll OTHER PROFICIENCIES & LANGUAGES EQUIPMENT FEATURES & TRAITS Celistial & Internal - doesn't speak There Sof

Sphöm CHARACTER NAME	AGE 5 HEIGHT 2'0" 4/0765 Black ble Mot somuch EYES SKIN HAIR
CHARACTER APPEARANCE	
	ADDITIONAL FEATURES & TRAITS
CHARACTER BACKSTORY	

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